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DC Adventures Universe



Synopsis

From the streets of Metropolis and Gotham to the thousands of space sectors patrolled by the Green Lantern Corps; from a swirl of stars held in a vast and mysterious hand to the distant reaches of the 853rd century and beyond: the DC Universe covers vast stretches of time and space. Home to 75 years of the greatest tales of comic book history, this universe is now yours as a setting for endless adventures. DC Adventures Universe is a comprehensive guide to the ultimate superhero setting, including information on numerous characters, creatures, and places - everything you need for the backdrop of your game set in the DC Universe!

Book Information

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Customer Reviews

The book has lots of history on the majority of the DC Universe. From different deities to empires to dimensions and realities. This book is mostly background over character stats. It does list characters that are not in the two volumes already published. However it is mostly full of information to teach player and GM all about DC comics. I would recommend this book to anyone interested in learning the rich history of the comic line.

This title is the fourth title in the DC Adventures line. It gives the game master(GM) additional depth to the game, by providing back round details to the DC Universe. When I read other reviews of this product, it was noted that there were omissions; but I do not mind this. Reason is that Green Ronin at its "online" store provides "updates", such as the "Wild Cards" sheets; and I expect(I hope) they

will doing a "like" products in this line. Also those who are fans of the DC comics will find this rewarding, as a codex.

Overall I like it, I just think they could have added a little more like maps of the universe, Gotham City, Metropolis, Faucet City, Etc., I really wish they would have done a little bit more forethought on that end, I like maps in my games to use, even some hideouts and layouts like the Bat Cave & Wayne Manor or the Watch Tower would have been cool as well.

Although I consider the 4th book the least needed in the series, it is as well done as the others in the wonderful series and I am glad I have it.

Excellent resource for a good game. If you enjoy super-hero rpgs, and/or the DCU, you will find this book enjoyable.

Everything was perfect and arrived in time.

I found this to be a great resource for any game set in the DC Universe. From the streets of Gotham City to the Halls of Oa, there is something for every fan of the roleplaying game.

Extremely satisfied !!!

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